

Design of a heuristic to solve the problem of Two-dimensional Rectangular Cut by the Method of Guillotine

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ABSTRACT

This paper focuses on the development of a heuristic to solve the problem efficiently, of two-dimensional cutting of plates using the method of the guillotine, offering a cutting plan that minimizes the number of plates to be used; therefore, it can satisfy the demand for each type of piece. Such heuristic has been developed in two phases, the first obtained an initial solution and in the second solution the first solution is improved. This heuristic was tested by means of an instance that allows you to see the improved solution algorithm with three conditions: length, width and demand. Heuristics was worked in C++ as part of a work order module PhD in applied mathematics, which seeks to resolve many applications of our own field of study.

INTRODUCTION

In many problems of our daily life related with industrial processes it arises some problems that operative investigation encompass as problems of cutting and packaging. On one hand, many manufacturing processes produce panels or sheets of large wood, metal, paper, plastic or glass which are subsequently cut to be into smaller pieces to fit the needs of customers. These problems, from the point of view of complexity, continue attracting the interest of researchers who keep developing accurate and heuristic algorithms with increasing efficiency.

The design of the pieces constitutes the pattern in the cutting mold. In general, pattern are to be octagonal. The pattern of the guillotine seeks to cut sheets into rectangles of specified sizes, using only the cuttings being all the way of each sheet (Morabito and Morales, 1998). Using guillotinables cuts means that all cuts must be made from one side of the rectangular material to the other and

also it must be parallel to one axis (Figure 1 (a)) patterns. The complexity of guillotinable patterns depends on the number of changes in cutting direction (stages) and the number of parallel cuts per stage (Armas, 2011).

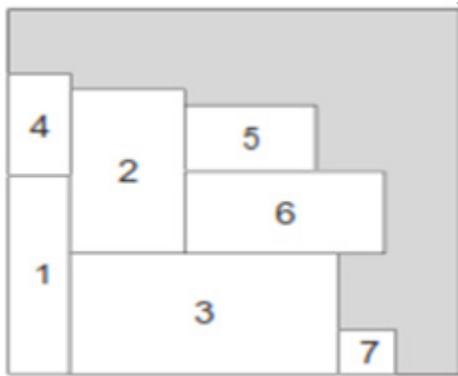


Figure 1 (a) Guillotine Cut.



Figure 1 (b) No guillotine Cut

It is worth mentioning that a problem of packaging is made of by a set of rectangular pieces or plates with known length and it is wanted to distribute them in plates of shorter length and size than the piece that will be used to make rectangular cuts, so the wasted area is minimized. An alternative way of interpreting the problem assumes that you have a rectangular object from which you have to get a set of parts making cuts perpendicular to the axes.

It should be considered that, the length, the width and the number of the plates that we count on are known, intending therefore, to use them, in those pieces which maximize the objective function considered. The length and width of the board is known. It tries, therefore, to distribute in the object distribute those pieces that optimize the objective function considered. This situation is addressed in this article.

PROBLEM DESCRIPTION

Some problems to be solved by the companies dedicated to cutting rectangular pieces into smaller pieces, according to the specifications of their customers, are precisely the types of cuts to be made, in which the gain is maximized, minimize costs and without forgetting the reduction of waste or surplus in each cut sheet.

This situation causes the search of heuristics able to meet customer expectations and therefore the owner of the company.

If it takes as a reference the need to meet the demand for a builder of metal banners urgently requesting the following specifications.

(See Table 1. Considerations of the metal parts required. on next page)

Where the length and width are in centimeters (cm) and demand represents the amount of parts they require. If to complete the demand, the company will use sheets with the following dimensions: (See Table 2. The length of the plate where the rectangular pieces will be taken from. on next page)

Table 1. Considerations of the metal parts required

Large	121	254	261	451	124	351	351	185	319	261	451	219
Width	354	321	308	187	237	402	165	201	201	308	187	315
Demand	3	2	4	3	7	3	3	4	1	4	3	4
Large	386	183	212	354	250	222	309	273	325	344	380	301
Width	304	329	214	254	149	237	227	209	206	421	497	228
Demand	3	2	5	3	4	3	34	4	2	4	2	2
Large	261	194	175	256	183	282	326	268	384	248	295	315
Width	409	206	300	244	342	231	147	237	362	363	368	408
Demand	2	3	2	4	2	1	2	2	2	1	3	2
Large	411	189	261	181	256	315	186	167	500	313	492	251
Width	246	576	314	382	367	464	561	354	267	471	321	260
Demand	3	3	3	2	1	3	2	2	2	1	2	3
Large	282	429	198	350								
Width	364	264	254	241								
Demand	1	2	1	3								

Table 2. The length of the plate where the rectangular pieces will be taken from

Large	Width	Cost per Sheet
977	953	50

To make the required cuts it is necessary to ask, how many sheets of 977 cm x 953 cm will I need? what will be the cost for all sheets used? it is useful guillotine cutting in this case? Do I guarantee the optimization of the material? is it possible to improve the cuts by entering new generic codes be improved? Next, it is explained the development of heuristic to determine the number of pieces to be cut, for that, all parts with their length, width and the requested action.

MATERIALS AND METHODS

This heuristic procedure solves the problem of optimization Cutting Stock Problem (CSP) through an intuitive approach, in which the problem structure is used smartly to get a good solution. It should be highlighted that the heuristic methods are limited to provide a good but not necessarily optimal solution and this is precisely what this article is about.

From the analysis and the requirements of the problem it arises the following:

$R = (L, W)$ Rectangular sheet from large and width

$S = \{(l_1, w_1), \dots, (l_i, w_i), \dots, (l_m, w_m)\}$ Set of m smaller rectangular pieces.

Some restrictions:

$0 \leq x_i \leq d_i$ The number of cut pieces must be greater or equal to zero and less than or equal to demand.

(Some $d_i < \lfloor L/l_i \rfloor \lfloor W/w_i \rfloor$) Delimitation of the problem, a required demand is provided.

$(v_i = l_i w_i, \forall i)$ Value of the parts if there is no weight.

b_1, b_2, \dots, b_m Copy of each rectangle (cardinality)

The objective is to build a pattern of valid court to R , which maximizes the sum of the value of the cut pieces using no more than b_i copy of each rectangle S_i in the pattern, this pattern must meet:

- All dimensions (l_i, w_i) to all $i=1, 2, \dots, m$ are whole along the axes x and y .
- The orientation of parts is considered fixed, so $[(l_i, w_i) \neq (w_i, l_i)]$.
- The cuts are orthogonal with valid sequence cutting guillotine.

CONSTRUCTIVE ALGORITHM

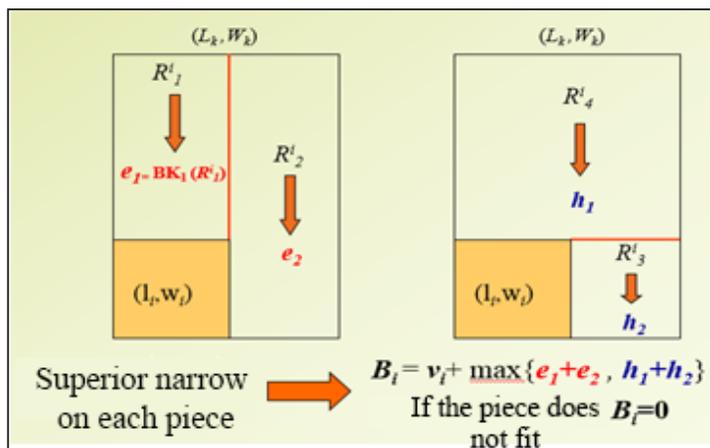


Figure 2. Greedy algorithm proposed by Martello and Toth (1990)

The problem is solved through narrowed variables:

Upper dimension: $BK_1(R) = \text{Max} \sum v_i x_i$ where $S^* = \{i / l_i \leq L, w_i \leq W\}$

$i \in S^*$

s.t. $\sum s_i x_i \leq LW$

$i \in S^*$

$0 \leq x_i \leq \min \{d_i - n_i, \lfloor L / l_i \rfloor \lfloor W / w_i \rfloor\}, i=1, \dots, m$

$B_j = \max\{B_i, i=1 \dots m\}$

If $B_j = 0$, the considered rectangle is waste.

Upper dimension: $BK_2(R) = \text{Max} \sum v_i x_i$ where $S^* = \{i / l_i \leq L, w_i \leq W\}$

$i \in S^*$

s.t. $\sum s_i x_i \leq LW$

$i \in S^*$

$$0 \leq x_i \leq \min \{d_i - n_i, \max\{\lfloor L_1/l_i \rfloor \lfloor W_1/w_i \rfloor + \lfloor L_2/l_i \rfloor \lfloor W_2/w_i \rfloor, \lfloor L_3/l_i \rfloor \lfloor W_3/w_i \rfloor + \lfloor L_4/l_i \rfloor \lfloor W_4/w_i \rfloor\}\}$$

$$i=2, \dots, m$$

Where $R_j = (L_j, W_j), j=1,2,3,4$

Considering the above, Microsoft Visual Studio is used in its 2012 version, to develop generic codes that solve the CSP, first characterizing the problem to its later analysis phase where pseudo code are made.

The requirement of Table 1, will be the input of the heuristic, which starts with an algorithm to place the pieces respecting the length and width, however when unable to continue to perform the process in the first film, it will do in the second one and so on until all the pieces placed in some sheet. The total number of plates will be the response of the algorithm.

Stage 1. Bookshelves construction

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.IO;
using System.Threading.Tasks;
using c = System.Console;
```

```
namespace Problema_de_Corte // Nombre general del programa
```

```
{
```

```
class Program // Lenguaje orientado a objetos, clase o plantilla
```

```
{
```

```
static int[] Bi = new int[60];
```

```
static int[] Hi = new int[60];
```

```
static int[] Vi = new int[60];
```

```
static int[] Di = new int[60];
```

```
static int B1; // Base de Área General
```

```
static int H1; // Altura Lámina
```

```
static int i = 0; // Variable para controlar la cantidad de cortes leídos
```

```
static void Main (string [ ] args) // Función principal
```

```
{
```

Global variables, vector of the whole type, with maximum cut of 60. Parallel vectors.

Stage 2. Development

```
// ..... variables primarias.....//
var lector = new StreamReader(File.OpenRead(@"C:\BD.csv")); //variable para leer del archivo

// Lectura de los datos desde el archivo hacia los vectores
// lectura de datos generales
c.WriteLine("ingrese la Base de la lámina");
Bl = int.Parse(c.ReadLine());
c.WriteLine("ingrese la Altura de la lámina");
Hl = int.Parse(c.ReadLine());
```

Enter input of the base and high in the console.

```
while (!lector.EndOfStream) // Mientras no sea el final del archivo (Estructura iterativa)
{
    var line = lector.ReadLine(); // lee línea a línea
    var values = line.Split(';'); // separa los valores en lista
    Bi[i] = int.Parse(values[0]); // vector para base de los cortes
    Hi[i] = int.Parse(values[1]); // vector para altura de cortes
    Vi[i] = int.Parse(values[2]); // vector para valor de cortes
    Di[i] = int.Parse(values[3]); // vector para la demanda de cortes
    i++;
}
```

To read the document CSV and do iterations.

Stage 3. Iteration cycle (j) and cutting (i)

Process to determine the cuts both horizontals and verticals

```
for (int j = 0; j < i; j++) {
    //..... vertical y horizontal ..... //
    c.BackgroundColor = ConsoleColor.Blue;
    c.WriteLine("****SEGMENTOS DE CORTES ({0},{1})****", Bi[j], Hi[j]);
    c.BackgroundColor = ConsoleColor.Black;
    int H1 = Hl - Hi[j];
    c.ForegroundColor = ConsoleColor.Cyan; c.WriteLine("H1 ({0},{1})", Bl, H1);
    c.ForegroundColor = ConsoleColor.White;
    // llamar procedimiento de calculos para ésta área. pasar como parametros Bl, H1 y arreglos
    Evaluar(Bl, H1);
    int H2 = Bl - Bi[j];
    c.ForegroundColor = ConsoleColor.Cyan; c.WriteLine("H2 ({0},{1})", H2, Hi[j]);
```

```

c.ForegroundColor = ConsoleColor.White;
Evaluar(H2, Hi[j]);
int V3 = H1 - Hi[j];
c.ForegroundColor = ConsoleColor.Cyan; c.WriteLine("V1 ({0},{1})", Bi[j], V3);
c.ForegroundColor = ConsoleColor.White;
Evaluar(Bi[j], V3);
int V4 = B1 - Bi[j];
c.ForegroundColor = ConsoleColor.Cyan; c.WriteLine("V2 ({0},{1})", V4, H1);
c.ForegroundColor = ConsoleColor.White;
Evaluar (V4, H1);
}

```

Stage 4. Restrictions

```

Console.ReadKey();
}
static void Evaluar(int B, int H) {
int[] tempAr = new int[i];
int AreaTemporal = B * H;
int CostoMaximo = 0;
int CantidadMinima = 0;
for (int j = 0; j < i; j++) {
if (B >= Bi[j] && H >= Hi[j]) {
if (Di[j] > ((B / Bi[j]) * (H / Hi[j])))
{ tempAr[j] = (B / Bi[j]) * (H / Hi[j]);}
else
{ tempAr[j] = Di[j];}
} }
for (int j = 0; j < i; j++) {
if (B >= Bi[j] && H >= Hi[j]) {
c.WriteLine("El mínimo de (" + Bi[j] + ", " + Hi[j] + ") es " + tempAr[j] + "Z = " + (tempAr[j] * Vi[j]));
if ((AreaTemporal / (Bi[j] * Hi[j])) > Di[j])
{ CantidadMinima = Di[j];}
else { CantidadMinima = (AreaTemporal / (Bi[j] * Hi[j])); }
if (AreaTemporal > 0)
{ CortesSucesivos(Bi[j], Hi[j], tempAr[j], Vi[j], CostoMaximo, AreaTemporal, CantidadMinima);}
}
}
}

```

```

if (tempAr[j] > CantidadMinima) {
    AreaTemporal = AreaTemporal - (Bi[j] * Hi[j] * CantidadMinima);
    CostoMaximo = CostoMaximo + (CantidadMinima * Vi[j]); }
else {
    AreaTemporal = AreaTemporal - (Bi[j] * Hi[j] * tempAr[j]);
    CostoMaximo = CostoMaximo + (tempAr[j] * Vi[j]); }
} }
}

c.ForegroundColor = ConsoleColor.Red;
c.WriteLine("Función Objetivo tomando primero (" + B + ", " + H + "): " + CostoMaximo);
c.ForegroundColor = ConsoleColor.White;
}

static void CortesSucesivos(int B, int H, int C1, int CostAr, int CosteMaximo, int AreaMax, int C2) {
    int TempZ = (AreaMax);
    if (TempZ >= 0)
        { int minC = 0;
            if (C1 > C2) { minC = C2; }
            else { minC = C1; }
        }
}

```

} Improvement pseudo code.

Stage 5. Answers to get

```

TempZ = (AreaMax - (minC * B * H));
c.WriteLine("X1 <= min {" + C1 + ", [" + AreaMax + " / " + (B * H) + "]} = " + minC);
c.WriteLine("Z = " + (CosteMaximo) + " + (" + minC + ")( " + CostAr + ") = " + (CosteMaximo + (minC * CostAr)));
c.WriteLine("Área = " + AreaMax + " - (" + minC + ")( " + (B * H) + ") = " + TempZ);
c.WriteLine();
} } } }

```

Console Enter

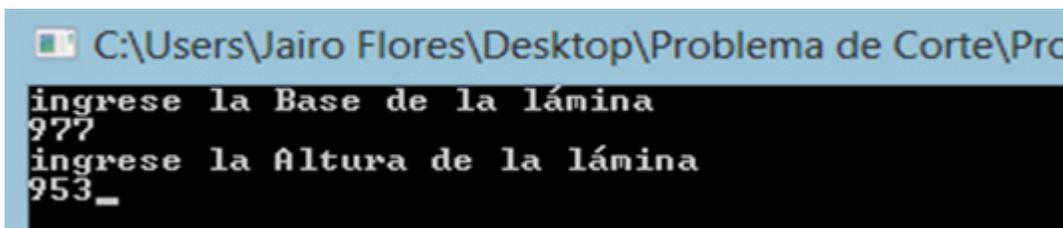


Figure 3. Input of base and height of the sheet on the console.

Obtained answer

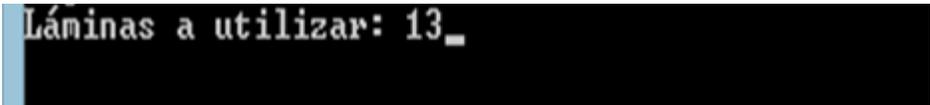


Figure 4. Answer obtained

Improved Phase

The improvement phase allows knowing the necessary plates needed to meet customer`s demand. Thirteen metal plates of 977cm x 953cm will be used. If the cost per unit is \$50, then you will have a total cost of \$650 for 13 rectangular sheets to be used.

On the other hand there are respective iterations between each (l_i, w_i) of the set S_i of the set requirements, allowing to decide if the convenient initial cut is whether the horizontal or vertical.

The aesthetics of the console is also improved.

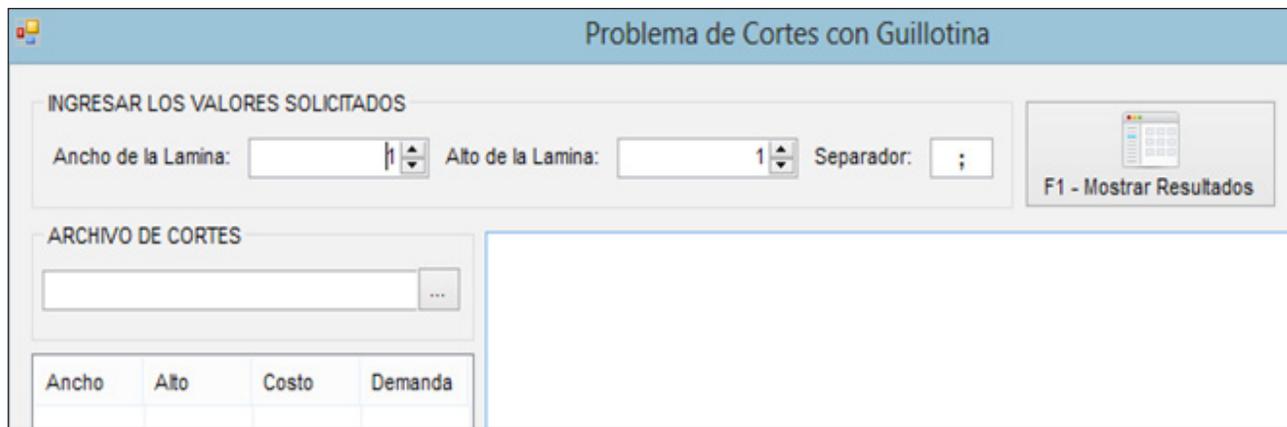


Figure 5. Improved console input.

This improvement allows us to obtain the accurate cuts of the initial problems reflected in Table 1, giving the order to open the cut documents that is in the CSV format.

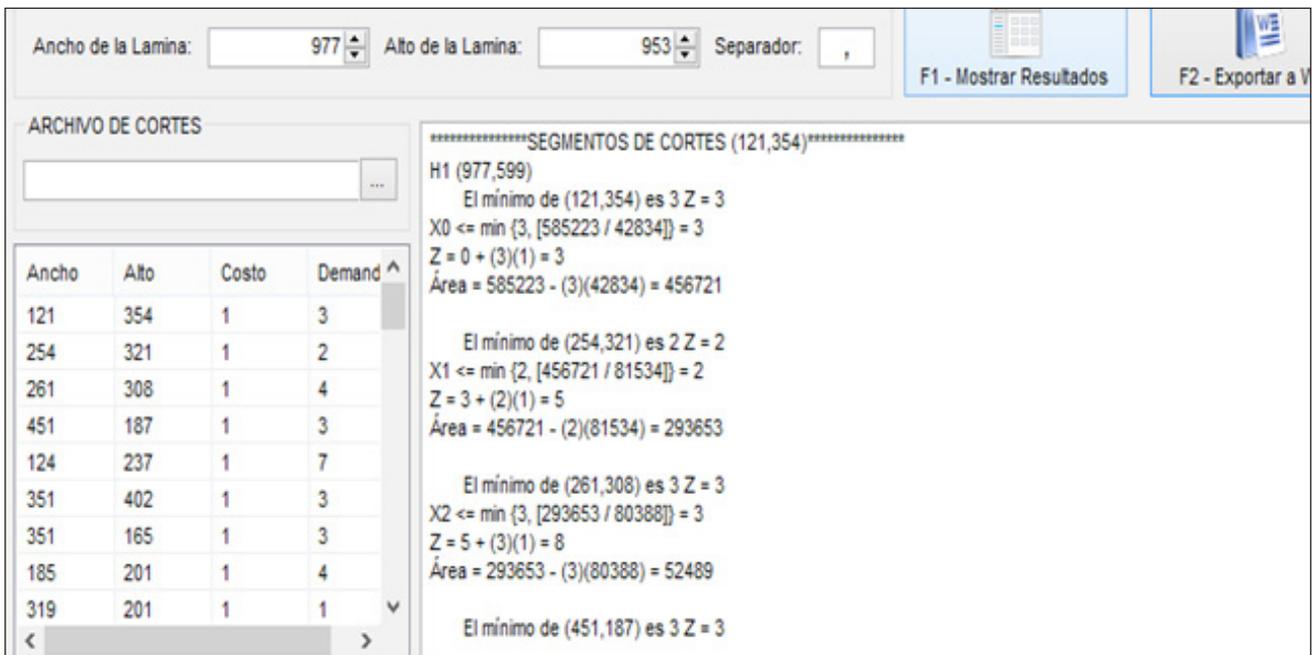


Figure 6. Response to the problem offered cutting input 1, time required 32 seconds.

COMPUTATIONAL RESULTS

The answer given computationally is better analyzed by copying it to a Word file, where it is appreciated for example, that taking the first cut (121.354) in the sheet (977.953) must be done vertically to get a better optimization of the area of the sheet than if it is done horizontally.

Table 3. Computacional Responses

l_i, w_i	Amount achieved in the remaining area H_1	Cost
121,354	3	Because the input does not have cost it can be use $v_i = l_i w_i$ but it was decided to use the 1 value, it does not affect what the problem ask, as well as, it would work perfectly if it gives the cost for each l_i, w_i getting the objective function.
254,321	2	
261,308	3	
124,237	1	
The rest	0	
Objective Function	9	

l_i, w_i	Amount achieved in the remaining area H_2
121,354	3
254,321	1
The rest	0
Objective Function	4

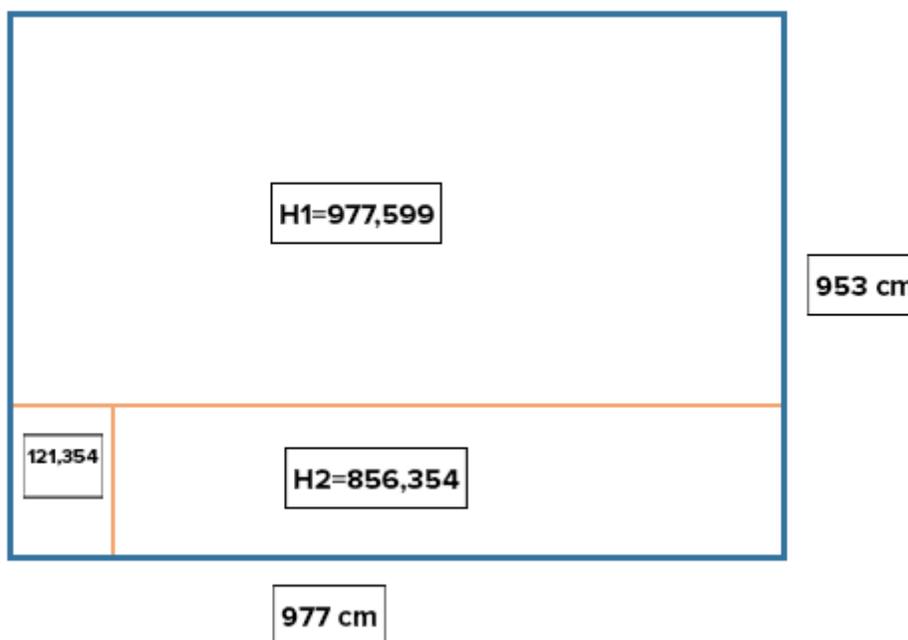


Figure 7. Cut sheet horizontally.

Table 4. Computacional Responses

l_i, w_i	Amount fitting in the remaining area V_1
121,354	1
The rest	0
Objetive function	1

l_i, w_i	Amount fitting in the remaining area V_2
121,354	3
254,321	2
261,308	4
451,187	2
124,237	1
The rest	0
Objetive function	12

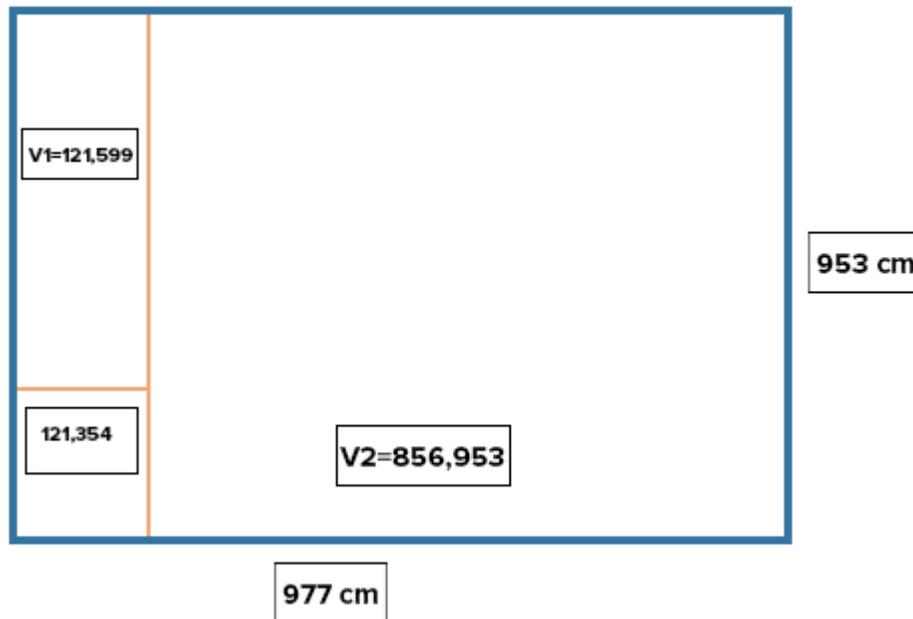


Figure 8. Sheet cut vertically.

These answers provide a clear picture of the orthogonal cuts needed in the main sheet to ensure greater optimization area thereof. It also provides the different solutions by each sheet wanted in the problem.

CONCLUSIONS

This work provides a heuristic able to solve dimensional cutting troubleshooting, generating responses that facilitate the accommodation of the required rectangles characteristic of required demand.

On the other hand, the codes in C are provided, for enthusiasts who study optimization problems such as that found in this article are provided.

The algorithm allows the selection of a cutting direction (horizontal vs. vertical), to try to accommodate additional parts, it also offers the costs generated by each cut done. Results can be improved using other types of coding, or better yet, by making the program offer images of the cuts by guillotine in each selected sheet, as specialized software does such as Smart2DCutting, Cut Login, CutMaster2D, Cut Optimization pro and Cutting3.

It is considered that the objective of the work is accomplished, which was to “develop a computer program that provides an optimal solution to Cutting Stock Problem by the instance offered” and most importantly, to understand the range of problems that can be solved through operations research.

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